## Roland Jupiter-8 <br> Original Factory patch sheets

| Roland Jupiter-8 Original Factory patches |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 11 NEG SYNC | 12 NEG PLUCK | 13 JUICY FUNK | 14 SYNC SWEEP | 15 CARS SYNC | 16 SYNC LEAD | 17 HAMMER LEAD | 18 DUKE LEAD |
| 21 CLAV | $22$ <br> HARPSICHORD | 23 ECHO PIANO | 24 MELLOW RHODES | 25 HONKY TONK | $26 \times Y$ LO | 27 SITAR | 28 HARP |
| 31 LO STRINGS | 32 MID STRINGS | 33 HI STRINGS | 34 meLLow STRINGS | 35 LO BRASS | 36 HI BRASS | 37 S/H (SAMPLE AND HOLD) BRASS | $\begin{aligned} & 38 \text { SYNTH } \\ & \text { BRASS } \end{aligned}$ |
| 41 CHORUS ORGAN | 42 BELL ORGAN | 43 COMBO ORGAN | 44 CHIFF ORGAN | 45 PIPE ORGAN | 46 ORGAN BASS PEDALS | 47 DRAWBAR ORGAN | 48 HARMONIC PERCUSSION |
| 51 TRAIN CHUG | 52 TRAIN HORN | 53 JUNGLE BEASTS | 54 BIRDS | 55 SOLO VOICE | 56 CHOIR VOICES | 57 TOMITA CHIME | 58 GONG |
| 61 STARTING UP | 62 POLY <br> RHYTHMS | 63 KLINGONS | 64 MUSIC OF THE SPHERES | 65 ЕСНО | 66 SOLAR WINDS | 67 RHYTHM \& SYNC | 68 HANDCLAPS |
| 71 FAT FIFTHS | $\begin{aligned} & \hline 72 \text { FUZZY } \\ & \text { FIFTHS } \\ & \hline \end{aligned}$ | 73 UP FOURTH | 74 DOWN FOURTH | 75 HORN FIFTH | 76 HORN TRITONE | 77 MELLOW BLIP | 78 HARD BLIP |
| 81 CLARINET | 82 FLUTE | 83 WHISTLE | 84 CELLO | 85 VIOLIN | 86 CHIME | 87 UPRIGHT BASS | 88 HARMONICA |

## Roland Jupiter-8 Original Factory setups

| Dual $31 \& 24$ | Split 28 \& 83 | Dual 47 \& 48 | Split $51 \& 52$ | Dual 7277 | Split $84 \& 85$ | Dual 73 \& 74 | Split 87 \& 38 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |

Big thanks to submodern for providing the patch sheets! I had been looking for them for ten years.
(A comment by Paolo of Synth Mania: Why do I think these patches are important? They have been used in so much great music of the 1980s. Patch 31 LO STRINGS and 35 LO BRASS, in particular, are the classic - now become standard - "JP Strings" and "JP Brass" that we find in all modern-day synthesizers and samplers. Many of the others are also classic, evergreen sounds)
(I compiled the bank/program chart above so you can print it, cut it/laminate it, and place it on the Jupiter-8 for reference when playing these classic patches)

And now, here below are the original Roland Jupiter-8 Factory patch sheets!
Scan by synthmania.com
January 16,2010




## PATCH 13 "JIJICY FUNK"

Uses negative eavelope and high resonance in the VCF to produce a 'wet' quality. Flay 'funky' clavinet type rhythms.

POLY I
BENDER: VCO I \& II (VCF)
LFO:VCO (VCF)
SUGGESTED EDITS: VCF FREQ, VCF RES, ENV MOD/VCF, ENV-I A,D,


PATCH 14 "SYNC SWEEP"
Utilizes the sync function of the JP-8 to create a surging sound. Very heavy sounding. Play long, sustained monophonic lines.

UNISON
BENDER: VCO-2 ONLY (MANUAL SYNC SWEEP), (VCO I \& II)
LFO: N/A
SUGGESTED EDITS: EXPERIMENT WITH VCF FREQ/RES,LFO RATE,LFO MOD/FREQ





PATCH 18 "DUKE LEAD"
Similar to that used by George Duke for funky soloing.
POLY I
BENDER: VCO I \& II, VCF (MORE VCF BEND DEPTH THAN VCO'S)
LFO: VCO
SUGGESTED EDITS: EXPERIMENT WITH WAVEFORMS, VCF FREQ/RES,ENV-1 D,S,



PATCH 22 "HARPSICHORD"
A sound using the JP-8's HPF to achieve a 'thin' quality. Good for classical lines. Good dualed with 31,32 strings, splits $31 / 22,85 / 22$.

POLY I
BENDER: $N / A$
LFO: N/A
SUGGESTED EDITS: HPF FREQ, VCF FREQ, VCO RANGE



PATCH 23 "ECHO PIANO"
Uses envelope mod to produce a slapback echo effect. Play staccato lines and chords. The echo engages when the key is released.

POLY I

BENDER: N/A

LFO: $N / A$
SUGGESTED EDITS: EXPERIMENT WITH WAVEFORMS, VCO-2 TUNING, ENV-2 D,S,R,


PATCH 24 "MELLOW RHODES"
A sound similar to that of a soft electric piano. Play pianistically, using a DP-2 damper pedal for sustain (Plug into HOLD). Good dualed with 31 strings.

POLY I
BENDER: N/A
LFO: N/A
SUGGESTED EDITS: VCO I \& II SOURCE MIX, (VCO-1 FUNDAMENTAL, VCO-2 HARMONICS), PULSE WIDTH, VCF FREQ, LFO RATE, LFO MOD/VCA



## PATCH 26 "XYLO"

A sound using envelope mod to create an attack similar to that of tuned percussion instruments. Play staccato lines and chords.

POLY I
BENDER: VCO I \& II
LFO: N/A
SUGGESTED EDITS: EXPERIMENT WITH ENV MOD/VCO, WAVEFORMS, VCF FREQ, ENV MOD/VCF, LFO MOD/VCA, ENV-1 D, ENV-2 D,R,



PATCH 28 "HARP"
A beautiful effect similar to that of a plucked harp. Play arpeggiated lines or rolled chords, or staccato solo lines. A great arpeggio vehicle.

POLY I
BENDER: N/A
LFO: N/A
SUGGESTED EDITS: WAVEFORMS, VCF FREQ, ENV MOD/VCF, ENV-1 D,S,R, ENV-2 D,R, SPLITS 28/85,28/55,28/83


PATCH 31 "LO STRINGS"
A sound designed to recreate the basses and 'cellos in an orchestra. Play sustained chords using Poly I or Poly II depending on phrasing requirements. Good dual with 37 (brass S/H) or 24 (rhodes)

POLY I OR POLY II
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: EXPERIMENT WITH VCO RANGE/FREQ,FINE TUNE, HPF FREQ, VCF
FREQ, ENV-2 R


## PATCH 32 "MID STRINGS"

```
Designed to recreate the violas and violins in an orchestra. Play sustained chords using Poly I or Poly II, etc. Good dual with 31 lo strings, 36 hi brass.
POLY I OR POLY II
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: HPF FREQ, VCF FREQ, LFO MOD/FREQ, VCO RANGE, FINE TUNE
```




PATCH 34 "MELLOW STRINGS"
Good for warm background string parts. Play sustained chords.
POLY I OR POLY II
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: HPF FREQ, VCF FREQ, LFO MOD/FREQ, VCO RANGE, FINE TUNE


PATCH 35 "LO BRASS"

Recreates the tubas and low trombones in an orchestra. Play punchy or sustained chords.

POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: FINE TUNE, VCF FREQ, VCO RANGE, VCO-2 INTERVAL (FIFTHS), ENV MOD/VCF, ENV-I A,D


```
PATCH 36 "HI BRASS"
Simulates the trumpets and trombones in an orchestra. Play sustained chords.
POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: FINE TUNE, VCF FREQ, VCO RANGE, ENV MOD/VCF, ENV-I A,D
```



PATCH 37 "S/H (SAMPLE AND HOLD) BRASS"
Similar to that used in 'The Camera Eye' by Rush. Play sustained chords. POLY I

BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: LFO DELAY TIME, LFO RATE, VCO RANGE, FINE TUNE, VCF FREQ, VCF RES, ENV MOD/VCF, LFO MOD/VCF, ENV-I A,D,


## PATCH 38 "SYNTH BRASS"

Similar to the 'brass' patch on other popular brands of polyphonic synths. Good for punchy brass as used in 'Mr. Briefcase' by Lee Ritenour.

POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: VCF FREQ, ENV MOD/VCF, VCO RANGE, FINE TUNE, VCF RES,
ENV-I A,D,

* Tune i cctave + 1 fifm above vco's

SIIPITER-8


PATCH 41 "CHORUS ORGAN"
A sound similar to that of a tone wheel organ processed through a rotary speaker.

POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: LFO RATE, VCO RANGE/FINE TUNE, ENV MOD/VCF


## PATCH 42 "BELL ORGAN"

A 'light' organ sound similar to that of other polyphonic synths.
POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: PWM, VCO RANGE, ENV MOD/VCF, ENV-I D,S,



## PATCH 44 "CHIFF ORGAN"

Designed to recreate a small church organ; the 'chiff' effect simulates the sound of pipes or reeds opening and closing. Works well in dual mode with patch 45 , pipe organ.

POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: PWM, VCO RANGE/WAVEFORM, VCF FREQ, ENV-I D, S, A


## PATCH 45 "PIPE ORGAN"

Designed to recreate a larger cathedral organ. Works well in dual mode with patch 44, chiff organ.

POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: VCF FREQ, PWM, VCO RANGE/WAVEFORM


## PATCH 46 "ORGAN BASS PEDALS"

Designed to recreate the pedal sound of a tone wheel organ. Use in split mode,lower keyboard with patch 47 , organ, in upper keyboard.

POLY ${ }^{〔}$
BENDER: VCO I \& II
LFO: VCO

SUGGESTED EDITS: VCO RANGE/WAVEFORM, VCF FREQ/RES


## PATCH 47 "DRAWBAR ORGAN"

A sound similar to that of a tone wheel organ with the lower three drawbars pulled out.Use with patch 46 , organ bass pedals, in split mode.

POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: PWM, VCO RANGE/WAVEFORM, ENV MOD/VCF


PATCH 48 "HARMONIC PERCUSSION"
Simulates the percussion effect on tone wheel organs. Use this in dual mode with any percussive organ sound.

POLY I
BENDER: $\mathrm{N} / \mathrm{A}$
LFO: N/A

SUGGESTED EDITS: VCO RANGE/WAVEFORM, VCF FREQ, ENV-2 D


## PATCH 51 "TRAIN CHUG"

Designed to recreate an oncoming locomotive. Effect engages gradually, so play any number of notes in the lower keyboard area and use lower hold to hear the train approach. Designed to be used with patch 52, train horn, with split mode, assigned to the upper keyboard.

POLY I
BENDER: N/A
LFO: N/A
SUGGESTED EDITS: LFO RATE, PWM RATE, VCO CROSS MOD/VCO-I, VCF RES, ENV MOD/VCF


PATCH 52 "TRAIN HORN"
Designed to be used in split mode with patch 5l, train chug. To enhance the effect of a moving locomotive, play any interval (perfect fourth works best) to 'blow' the horn, release the keyboard to hear the 'doppler' effect.

POLY I
BENDER: N/A
LFO: N/A
SUGGESTED EDITS: ENV MOD/FREQ, CROSS MOD/VCO-I, VCO RANGE/WAVEFORM,ENV MOD/VCF, VCF FREQ, ENV-I A, D,


PATCH 53 "JUNGLE BEASTS"
A sound reminiscent of older modular synths. Play various notes around the keyboard while using the bender to make the beasts 'growl'. Designed to be used with patch 54 , birds, in dual mode.

POLY I
BENDER: VCO I \& II (BENDER DEPTH MAXIMUM)
LFO; N/A
SUGGESTED EDITS: LFO RATE, LFO MOD/FREQ, ENV MOD/FREQ, CROSS MOD/VCO-I, VCO RANGE/WAVEFORM, VCF FREQ/RES,ENV MOD/VCF, ENV-I A, D,


## PATCH 54 "BIRDS"

Another sound reminiscent of a modular synth. Play various notes around the keyboard while using the bender to increase the 'chirping' effect. Designed to be used in dual mode with patch 53, jungle beasts.

POLY I
BENDER: VCO I \& II (BENDER DEPTH MAXIMUM)
LFO: N/A
SUGGESTED EDITS: LFO RATE, LFO MOD/FREQ, ENV MOD/FREQ, CROSS MOD/VCO-I, VCO RANGE/WAVEFORM, HPF FREQ, VCF FREQ/RES



## PATCH 56 "CHOIR VOICES"

Designed to recreate a muted background choir. Good for 'spacy' Alan Parsons choir effects. Play sustained chords.

POLY I OR II
BENDER: VCO I \& II
LFO: VCO
EDITS: VCF FREQ/RES, ENV-I ENV-2 A, R,


## PATCH 57 "TOMITA CHIME"

A patch using an inverted envelope to produce the pitch sweep. Play staccato notes.

POLY I
BENDER: VCO I \& II

LFO : VCO
SUGGESTED EDITS: ENV MOD/FREQ, VCO RANGE/WAVEFORM, ENV-I S, R



## PATCH 61 "STARTING UP"

Reminiscent of a squadron of prop planes or a locomotive getting into gear. Hold down various notes on the keyboard to "start up": release the keys to wind down.

POLY I
BENDER: VCO I \& II
LFO MOD: VCO, VCF
SUGGESTED EDITS: LFO MOD, FREQ MOD, ENV MOD, FREQ MOD,PWM, CROSS MOD, VCO-I RANGE, VCO WAVEFORMS,VCO, VCF FREQ ENV MOD, VCF ENV-I, A, D, S, R,


## PATCH 62 "POLY RHYTHMS"

Uses heavy modulation to produce a very rhythmic effect. Play various notes on the keyboard.

POLY I
BENDER: VCO- I \& II
LFO: VCO, VCF
SUGGESTED EDITS: LFO RATE, LFO DELAY TIME, LFO WAVEFORM, LFO MOD/FREQ, CROSS MOD, VCO-I RANGE, VCO WAVEFORM, VCF FREQ, VCF RES,


PATCH 63 "KLINGONS"
Uses the JP-8's flexible modulation capabilities to produce a sound straight out of a Star Trek episode. Play various notes on the keyboard.

POLY I
BENDER: VCO- I \& II
LFO: VCO, VCF
SUGGESTED EDITS: LFO RATE, LFO DELAY TIME, LFO WAVEFORM, LFO MOD/FREQ, ENV MOD/FREQ, FREQ MOD ROUTING, CROSS MOD/VCO-I, VCO-I RANGE/ WAVEFORM, VCO/VCF FREQ, VCF RES,ENV MOD/VCF


## PATCH 64 "MUSIC OF THE SPHERES"

Uses the JP-8's cross mod and LFO capabilites to create a rhythmic, polytonal effect. Play various chords on the keyboard.

POLY I
BENDER: VCO I \& II, VCF
LFO: VCO, VCF
SUGGESTED EDITS: LFO RATE, LFO MOD/FREO, PWM, CROSS MOD/VCO-I,
VCO/VCF FREQ, VCF RES, ENV MOD/VCF


РATCH 65 "ECHO"
Uses envelope modulation and cross modulation to produce a sound similar to that of a tape echo effect. Play various staccato notes around the keyboard.

POLY I
BENDER: VCO I \& II
LFO: VCO,VCF
SUGGESTED EDITS: ENV MOD/FREQ, CROSS MOD/VCO-I, VCO/VCF FREQ,VCF RES, ENV MOD/VCF


## PATCH 66 "SOLAR WINDS"

One of many wind-type effects made possible by the JP-8's two noise sources. Play various notes or chords on the keyboard.

POLY I
BENDER: VCF
LFO: VCF
SUGGESTED EDITS: VCF FREQ, VCF RES, ENV-I ADSR


```
PATCH 67 " RHYTHM & SYNC "
```

A rhythmic effect produced by the $J P-8^{\prime} s \mathrm{~S} / \mathrm{H}$ and sync functions. Play various notes and chords around the keyboard. $\therefore$

POLY I
BENDER: VCO I \& II
LFO: VCO, VCF
SUGGESTED EDITS: LFO RATE, LFO DELAY TIME, LFO MOD/FREQ, VCO WAVEFORM, VCO MIS, VCF FREQ, VCF RES, ENV-I A, S,R, ENV-I POLARITY, ENV-2 ADSR


## PATCH 68 "HANDCLAPS"

Useful for applause or handclap effects. Play quickly rolled note clusters in the upper keyboard area. Use Poly I for applause. Use Unison mode with two or three note clusters simultaneously for handclap effect. Upper keyboard area produces the best results.

POLY I OR UNISON
BENDER: N/A
LFO: N/A
SUGGESTED EDITS: VCF FREQ, VCF RES, ENV-2 D


PATCH 71 "FAT FIFTHS"
A tuned interval patch useful for leads or synth bass applications.
POLY I OR UNISON
BENDER: VCO, VCF
LFO: VCO, VCF
SUGGESTED EDITS: PWM, VCO WAVEFORM/RANGE, VCF FREQ, VCF RES, ENV-I D/S


PATCH 72 "FUZZY FIFTHS"
A tuned interval patch useful for warm background 'pads'.
POLY I OR II
BENDER: VCO I \& II
LFO: $\mathrm{N} / \mathrm{A}$
SUGGESTED EDITS: VCF FREQ, VCF RES


## PATCH 73 "UP FOURTH"

A tuned interval patch designed to be used in DUAL mode with patch 74 , down fourth, to create a 'chord stack' effect.

POLY I OR UNISON
BENDER: VCO, VCF
LFO: VCO
SUGGESTED EDITS: VCF FREQ, VCF RES


## PATCH 74 "DONN FOURTH"

Designed to be used with patch 73, up fourth.
POLY I OR UNISON


## PATCH 75 "HORN FIFTH"

A tuned interval patch designed to be used in dual mode with patch 76, horn tritone, to produce a 'chord stack' effect.

POLY I OR UNISON
BENDER: VCF
LFO: VCO
SUGGESTED EDITS: VCF FREQ, VCF RES, ENV-I A,



## PATCH 77 "MELLOW BLIP"

A patch using env mod of the $V C O$ to produce a warm pitch slide effect.
POLY I
BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: VCF FREQ, VCF RES, ENV-I D, ENV-I POLARITY


PATCH 78 "HARD BLIP"
The 'Toto' lead sound. Uses env mod to produce a punchy synth brass sound. POLY I

BENDER: VCO I \& II
LFO: VCO
SUGGESTED EDITS: ENV-I D, ENV-I POLARITY




## PATCH 83 "WHISTLE"

Can be used for whistle, piccolo, and flute applications.

POLY I OR SOLO
BENDER: VCO I \& II
LFO: $N / A$
SUGGESTED EDITS: VCO RANGE/FREQ, VCF FREQ



## PATCH 85 "VIOLIN"

A string patch with a pronounced bowing effect. Useful with up and down bends of the bender to produce slurring and gliss effects, i.e. 'fiddle" type sounds. POLY I

BENDER: VCO I \& II
LFO: N/A
SUGGESTED EDITS: VCO RANGE/FREQ, VCF FREQ


```
PATCH 86 "CHIME"
```

One of the many types of metallic sounds produced by using the JP-8's cross modulation.

POLY I
BENDER: N/A
LFO: N/A
SUGGESTED EDITS: VCF FREQ, ENV-2 R


## PATCH 87 "UPRIGHT BASS"

Uses env mod to produce a plucked bass sound. Play in the lower end of the keyboard, using the bender with up and down bends to simulate slides.

POLY I
BENDER: VCO_I \& II
LFO: N/A
SUGGESTED EDITS: VCF FREQ


